

# SCHOOL PACKAGES

BRISBANE

ESCAPE HUNT

EXCITEMENT. UNLOCKED.





# WHAT IS ESCAPE HUNT?

## NOUN

*Def:* Name given to an hour of pure, unadulterated excitement, during which you and your teammates lose yourselves in an incredible experience, working together to follow a series of fiendishly clever clues and escape a locked room.

## VERB

*Def:* The act of leaving humdrum everyday life behind for an hour of intense exhilaration, during which you and your teammates attempt to escape a locked room by following a series of wickedly cryptic clues.





# WHAT IS AN ESCAPE HUNT?



Escape Hunt is a real-life first person escape game concept



Teams of 2-6 are “locked” inside a room and must explore, solve riddles and clues to escape



Players need to be observant and use critical thinking skills to solve challenges and riddles



There is no strenuous physical activity involved. All you need is a healthy, working brain



Games are challenging, but can be solved with good teamwork, observation, problem-solving and communication skills



# HOW DO YOU ESCAPE HUNT?

## 1 STEP INTO A NEW WORLD



Assemble your best team of Escape Hunters. It's just you, four walls, the ceiling and the floor. The lock clicks. The clock ticks. Time is of the essence.

## 2 GET LOCKED IN AND CLUED UP



Use your eyes, ears and wits to find hints, crack the clues and solve your mission before time runs out.

## 3 BEAT THE CLOCK AND BREAK OUT!



If you're one of the lucky ones that is. Else there's always next time...

ESCAPE HUNT



# WHY TEAM BUILDING AT ESCAPE HUNT?

At Escape Hunt your team will enter in a themed room, with a mystery to solve that will lead to their escape. With 60 minutes on the clock and magnifying glass in hand, they will search for hidden objects, decode clues and solve puzzles to help them crack the case and escape the room!



## TEAMWORK

Our puzzles can't be solved alone!

Teams need to work together and build trust in order to escape the room



## COMMUNICATION

The pressure of a ticking clock puts even the best communication skills to the test



## STRATEGY

Our escape rooms are an immediate way to demonstrate the impact effective strategy has on success



## CREATIVE THINKING

Everything is not what it seems at Escape Hunt.

Teams will need to challenge their thinking to succeed.



## FUN

The Escape Hunt Experience is above all, FUN! This is a team activity with a difference that you won't forget.





INDOOR



REMOTE

## OFFERINGS / GAME TYPES

We have two game types for you to choose from:

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### In-Venue

6 Unique Themes to choose from  
Hosted by our Game Masters on site at our West End venue



### Remote

2 Remote Digital Adventures to choose from  
Hosted via Zoom by our expert Game Masters



## OUR ESCAPE ROOMS

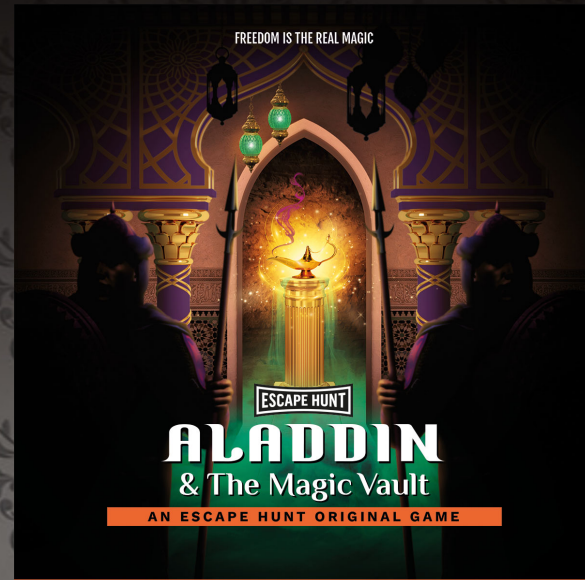
Join us at our West End premises to play some of our in-venue escape rooms!

You can read more about our different rooms [on our website](#).

### STILL UNSURE?

Our favourite picks for primary ages are *Aladdin and the Magic Vault* and *Alice in Puzzleland*

Our favourite picks for high school ages are *Blackbeard's Treasure* and *Our Finest Hour*.



60 mins Easy 2-6 players

Having escaped from the cave of wonders with the lamp in hand all of Aladdin's dreams became true. That was until a Sorcerer Abenazar returns to take his revenge... Having tricked Aladdin out of the lamp he whisks it away to a heavily guarded palace in the desert. Abenazar then uses his fearsome power to enrich himself and attack his enemies, bringing misery and destruction across Arabia. It's up to you to get the lamp back and rescue the genie before it's too late. But it won't be easy, the lamp is being held in the infamous Magic Vault, secured with powerful spells that will take all your wits to break!



60 mins Difficult 2-6 players

Step onto a pirate galleon in the middle of a battle for control of the High Seas. Your captain, the terrifying Blackbeard, has just been killed and his ship is shot to pieces and sinking fast. With no chance of victory, you and your scurvy shipmates decide to jump ship – *after* helping yourself to the contents of Blackbeard's legendary treasure chest. You've broken into his cabin to grab all you can, but now the door has jammed shut and you've just 60 minutes to escape; any longer and you'll drown – if the sharks don't get you first.



60 mins Medium 2-6 players

Step into Wonderland, where the Hatter has been accused of stealing the Queen's Tarts. With Alice nowhere to be seen, it's time for you to fill her shoes. You find yourself at the Hatter's cottage. The table is set but no one is around. A sign on the lawn reads 'Tea Party Cancelled by Royal Decree'. Curiouser and curiouser... Find and return the Queen's Tarts in 60 minutes, or it's off with the Hatter's head. Chop chop!

ESCAPE HUNT



## OUR ESCAPE ROOMS

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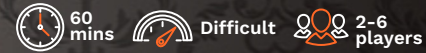
### STILL UNSURE?

Our favourite picks for primary ages are *Aladdin and the Magic Vault* and *Alice in Puzzleland*

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Step into 1942, when the world is at war. The Germans have developed a series of devastating new superweapons that could obliterate Britain and win the war at a stroke. As MI6's top agents you've been chosen to go behind enemy lines to find and destroy these fiendish inventions before they are unleashed. The latest news from HQ is that the superweapons are primed and ready to launch, so you have precisely 60 minutes to discover their location, destroy them and save Britain. The stakes couldn't be higher – take too long and there won't be any Britain left to save.



The fate of the Brisbane Arts Theatre is on the line. Six invaluable pieces of jewellery that were on loan to the theatre for a recent show have been stolen and hidden in the prop maker's studio. The motive may not be as it seems. There are enough clues backstage of the theatre to recover the six pieces and decide what to do with the culprit. However, there is only 60 minutes before the jewellery company returns to collect their items. Only your quick mind and sleuth skills will be able to locate the pieces and return them before all is lost. This is one of our harder rooms, so book it to challenge your skills!



The Queensland Government is under threat. Step into old Government House where a mystery criminal has planted a bomb, threatening to destabilise the political landscape of the state. Armed with only your wits and intelligence, you must find the bomb before it wreaks havoc. The tip-off note suggests that this is an assassination attempt on the Governor's life. Find the bomb, and diffuse the bomb. You only have 60 minutes.

**ESCAPE HUNT**

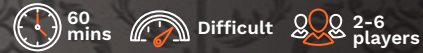




Welcome Candidates! Does your team have what it takes to pass the Five Eyes entrance exam and join the most formidable spy organization in the world?

A test of mental agility, lateral thinking and teamwork under pressure; each question wins you points. The more difficult the question, the more points. The team to finish with the most points wins!

Our expert games masters will be on hand to host your full experience as you attempt to join the most elite network of spies on the planet.



You and your teammates are mission control, guiding the most skilled thieves in the world as they take on the world's most audacious heist.

The coveted Qianlong Vase, a historical Chinese masterpiece has just been found and sold. Worth £43 million, this antique is about to begin its journey to its new owner... unless you can get to it first.

Together your team will work through puzzles, riddles, challenges and mini missions in order to complete the mission in its entirety.

## OUR DIGITAL GAMES

Playing from anywhere, participants dial into a Zoom call to meet their game master who will facilitate a 60 or 75 minute digital escape game experience.

It's the same thrill and excitement of an escape game for teams who are geographically distanced.

You can learn more [on our website.](#)



# SCHOOLS PACKAGE SUMMARY



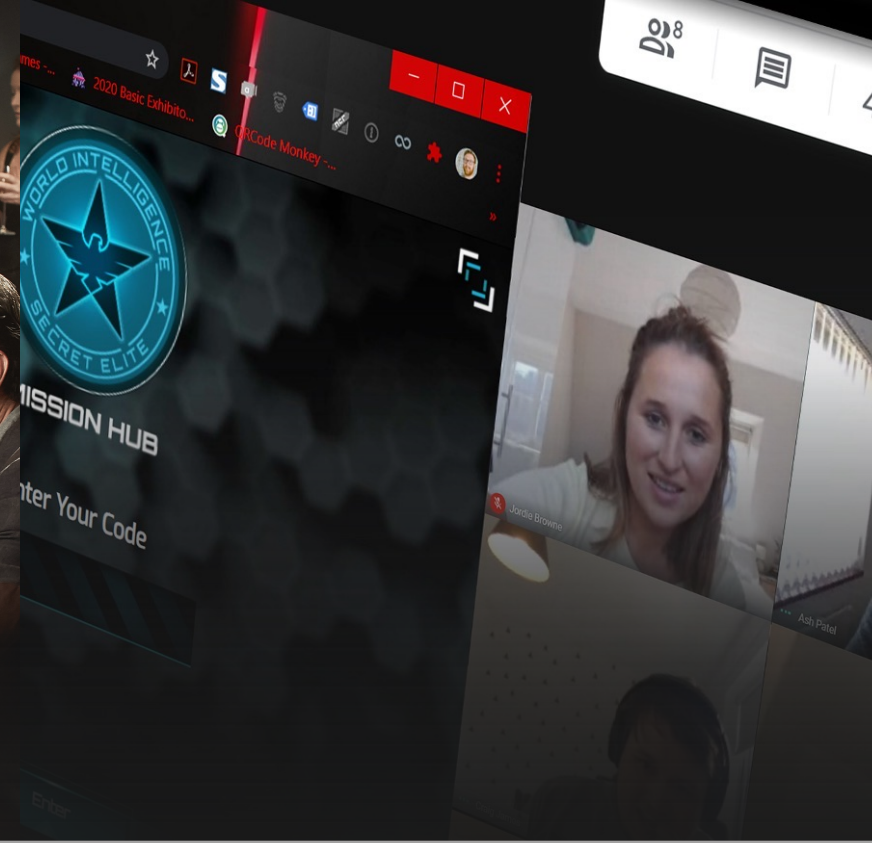
## SINGLE GAME

1 escape game  
10 – 36 participants  
1.5 hours  
Available Mon-Fri, 8am-3pm  
during school terms  
**\$32 pp (inc GST)**



## DOUBLE GAME

2 escape games  
10 – 36 participants  
2.5 hours  
Available Mon-Fri, 8am-3pm  
during school terms  
**\$62 pp (inc GST)**



## REMOTE GAME

1 virtual game  
Unlimited participants  
1.5 hours  
No date restrictions,  
available all year round  
**\$22 pp (inc GST)**

Players must be Primary or High School Students attending with their school as part of an excursion program to qualify for schools pricing

If you have less or more than the required number of players, please contact us for options.



# SCHOOLS PACKAGE ONE: SINGLE GAME

Play one escape room, hosted by our Game Masters at our West End premises. Our Single Escape Game is great for excursions, educational activities, and team-building for your students.

This package offers:

- ◆ 60min exhilarating gameplay
- ◆ Team photo
- ◆ Up to 36 participants, split into teams of 2-6
  - *One player in each team must be over 15 years old*
- ◆ Available 8:30am – 3:00pm, Monday-Friday during school terms
- ◆ Players must be part of a school organised excursion

## PRICING (Inc. GST)

90 minutes	\$32 per person, 1x game session, 10-36 participants
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IN-VENUE



REMOTE





# SCHOOLS PACKAGE TWO: DOUBLE GAME

Play two back-to-back escape rooms with our Double Game package. Great for larger groups, of half-day events.

This package offers:

- ◆ 90 min exhilarating gameplay across two sessions
- ◆ Team photo
- ◆ Up to 36 participants, split into teams of 2-6 for two games
  - *One player in each team must be over 15 years old*
- ◆ Available 8:30am – 3:00pm, Monday-Friday during school terms
- ◆ Players must be part of a school organised excursion

## PRICING (Inc. GST)

180 minutes      \$62 per person, 2x game sessions, 10 – 36 participants.



IN-VENUE



REMOTE



# SCHOOLS PACKAGE THREE: REMOTE DIGITAL GAME

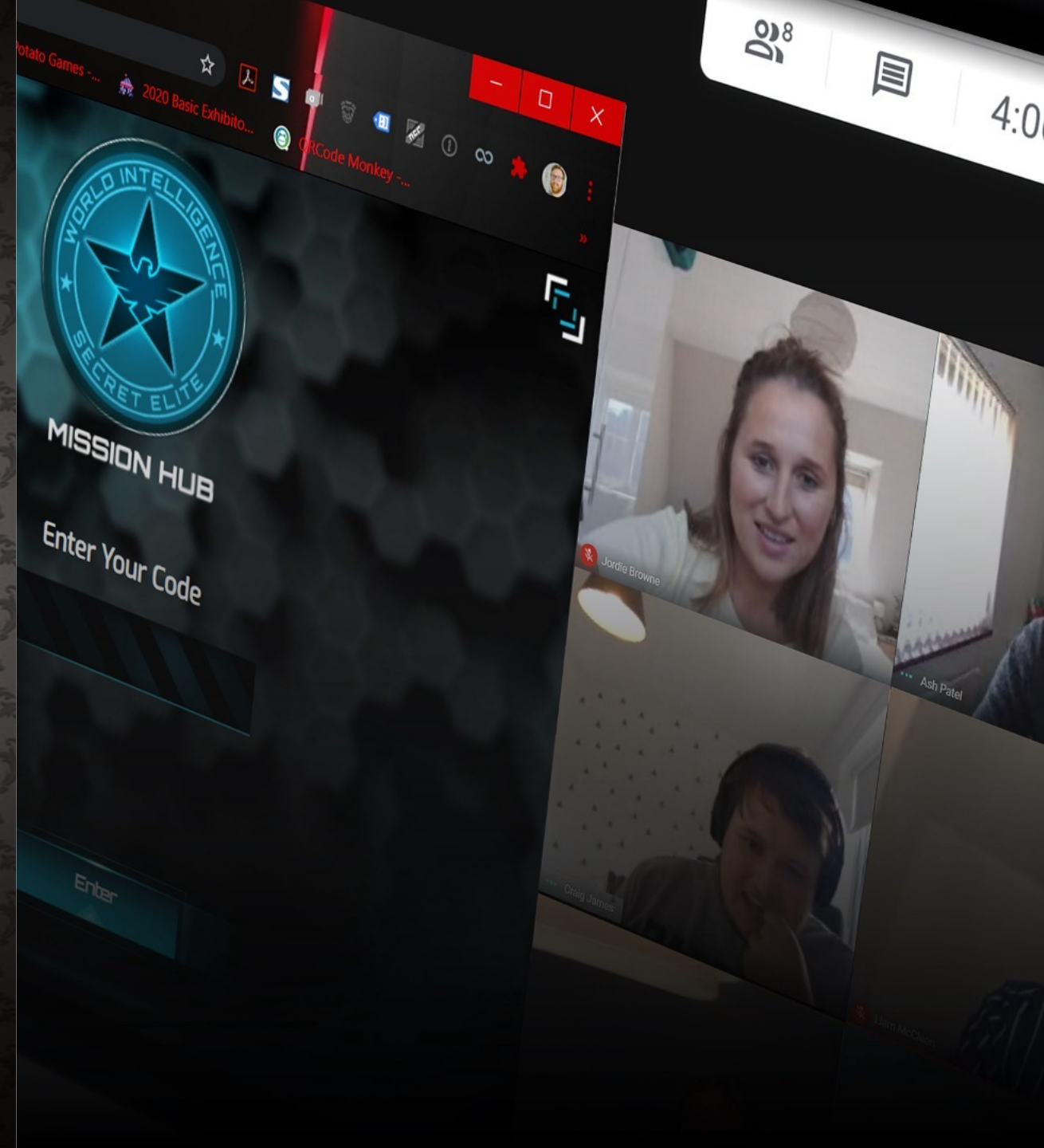
A unique digital experience where our Game Master hosts your team on Zoom and provides you access to our online game portal. You will find challenges, materials and hints to progress through the adventure. Can you work together to succeed? With a variety of puzzles, everyone will be able to contribute and have some fun.

Choose from our two live-hosted remote games.

- ◆ Unlimited participants, in teams of 3-6.
- ◆ Each participant will need the following:
  - ◆ Desktop / Laptop
  - ◆ Mobile phone – will need to download LoQuiz app
  - ◆ Internet connection

## PRICING (Inc. GST)

90 minutes	\$22 per person, 1x Remote Digital Game, Unlimited Participants
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# BOOKING AVAILABILITY

## SESSION TIMES

Available Monday – Friday, during school terms

Timeslots available:

9:00am | 10:30am | 12:00pm | 1:30pm | 3:00pm\*

To check availability, call us on 0414 244 013

\*Timeslots subject to change and availability. Remote games available all year round.

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## T&Cs & CANCELLATIONS

1. Cancellation of event:
  - More than 7 days = full refund
  - Within 7 days = no refund
2. Reduction of participant numbers:
  - More than 48 hours = full refund
  - Within 48 hours = no refund
3. Full payment is due one week from issue of invoice.
4. Failure to provide final numbers or to pay invoice prior to your booking may result in cancellation of your event.
5. Majority of players must be primary or high school students attending as part of a program/excursion organised by their school.
6. Each team must have one person 15+. This person counts as a paying player in the room.
7. School pricing for in-venue escape rooms is only available Monday – Friday, 8:00am – 3:00pm during school terms.

For full T&Cs, please refer to your booking event plan.







**NOT QUITE WHAT YOU'RE LOOKING FOR?**

**CHECK OUT OUR OTHER EVENT OFFERINGS!**

### **TEAM BUILDING**

The only way to escape is by working together – there's no time to deliberate. It's team building in disguise and fun for the whole team!




### **WORK PARTIES**

Host your next party at Escape Hunt and give your friends the thrill of a lifetime. Give your team a Christmas or EOFY event they won't forget.



### **BIRTHDAY PARTIES**

Host your next party at Escape Hunt and give your friends the thrill of a lifetime. Great for both kids and adults who love puzzles and adventure!



### **HENS/STAG NIGHT**

Need to keep your problem solving skills fresh throughout the year? Bring your classmates along for some brainteasing fun!

MORE INFORMATION ABOUT [CORPORATE](#) AND [SOCIAL](#) EVENTS IS AVAILABLE ON OUR WEBSITE